IMPERIUM - BLOOD ANGELS

DEATH COMPANY DREADNOUGHT

Cleave | Deadly Demise D3 | Feel No Pain 6+

M	T	SV	W	LD	OC
10"	10	2+	12	6+	4

165 PTS
Base 90mm

1 KOMMANDO

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2 BEWEGUNG

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3 BESCHUSS

Blood Fist Bolt Rifles

TWIN-LINKED

R	A	BS	S	AP	D
24"	4	3+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Twin Icarus ironhail heavy stubber

ANTI-FLY 3+ | RAPID FIRE 3 | TWIN-LINKED

R	A	BS	S	AP	D
36"	3	3+	4	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

Twin Multi-melta

MELTA 3 | TWIN-LINKED

R	A	BS	S	AP	D
18"	2	3+	10	-3	D3+2

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

Twin heavy bolter

RAPID FIRE 2 | SUSTAINED HITS 1 | TWIN-LINKED

R	A	BS	S	AP	D
36"	3	3+	5	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Twin heavy bolter

SUSTAINED HITS 1 | TWIN-LINKED

R	A	BS	S	AP	D
36"	3	3+	5	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Driven by Fury

In your opponent's Shooting phase, when an enemy unit has shot, if this unit was hit by those attacks, it can make a surge move of up to D6+1".

4 ANGRIFF

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5 NAHKAMPF

Blood Fists

TWIN-LINKED

R	A	WS	S	AP	D
Melee	6	3+	12	-3	D3+3

VERWUNDET

2+	3+	4+	5+	6+
T1–6	T7–11	T12	T13–23	T24+

Blood Talons

CLEAVE 2 | SUSTAINED HITS 1: NON-MONSTER/VEHICLE | TWIN-LINKED

R	A	WS	S	AP	D
Melee	8	3+	10	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

Black Rage

- This unit's melee attacks can re-roll hit rolls of 1.
- While this unit is not within 6" of one or more friendly Blood Angels Character models, or not within 12" of one or more friendly Chaplain models, it cannot make a fall-back move and its OC is modified to 0.

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

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GEGEN DIESE EINHEIT

W10 · RW 2+ · 12 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S20+	S11–19	S10	S6–9	S1–5

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
2+	3+	4+	5+	6+

Feel No Pain 6+ gegen jeden verlorenen LP

REGELN & KEYWORDS KURZ

Cleave This ability always takes the form [CLEAVE X].

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Feel No Pain 6+ This ability always takes the form Feel No Pain X+.

ANTI This ability always takes the form [ANTI-X Y+].

MELTA This ability always takes the form [MELTA X].

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Death Company Dreadnought

Ausrüstung: Blood Fist Bolt Rifles, Twin Icarus ironhail heavy stubber, Twin Multi-melta, Twin heavy bolter, Blood Fists, Blood Talons

- This model can replace its Blood Fists & Blood Fist Bolt Rifles with Blood Talons.
- This model can replace its Twin Heavy Bolter with Twin Multi-melta or Twin heavy bolter.

KEYWORDS Vehicle, Walker, Imperium, Dreadnought, Death Company Dreadnought, Death Company · **FRAKTION** Adeptus Astartes, Blood Angels